

# A TECHNICAL SURVEY ON SCHEDULING A TASK IN CLOUD COMPUTING ENVIRONMENT

K.GUNASEKAR\*

Associate Professor, Department of CSE, Nandha Engineering College, Erode, Tamilnadu, India.  
[gunasekaran1980@gmail.com](mailto:gunasekaran1980@gmail.com)

E.PADMA

Assistant Professor, Department of CSE, Nandha Engineering College, Erode, Tamilnadu, India.

D.VINOPARKAVI

Assistant Professor, Department of CSE, Nandha Engineering College, Erode, Tamilnadu, India.

SUMATHI R

Associate Professor, Department of Pharmaceutical Biotechnology, Nandha College of Pharmacy, Erode, Tamil Nadu, India.

## ABSTRACT:-

Cloud computing is considered among the computing infrastructure in that numerous styles of offerings are supplied to customers over the Web. Arranging of the tasks is the essential place in Cloud Computing which enhancing the overall attainment of the cloud system. Task Scheduling entails the project of a numerous assets to a selected task for the task to be finished within a probable minimal time. Task Scheduling objectives to attain the efficient usage of resources. In Cloud systems, Virtual Machines (VMs) are scheduled to hosts consistent with their immediate useful resource utilization without thinking about their ordinary and long-term usage. Also, in many cases, the scheduling and useful resource allocation are computational high-priced and have an effect on the overall performance of deployed the Virtual Machines. In this, the tasks are controlled through the use of the AHP (Analytic Hierarchy process). The AHP assign a rank to every task. After ranking, the tasks are positioned into the task queue. The virtual system is created for the task execution. The tasks are sub divided and done in the virtual system with the assist of divide and conquer technique. The divide and conquer technique make use of the assets correctly withinside the task execution.

**Keywords:** Task scheduling, Load Balancing, Cloud Computing, Makespan, Cloud Scheduling

## I. INTRODUCTION

The development of applications the information technology which minimize the time and effort spent on software deployment. The cloud computing is mainly to use for the purpose of sharing memory, storage, and sharing of other hardware resources over a network like the internet. It additionally presents the facilities to proportion the resources in an organizational as a provider which may be used in any place through the user request and they additionally by their convenience to them. This helps to save the time and cost for users in different aspects, it happens because of the resource sharing.

The several advantages of cloud computing are load balancing, time efficiency, energy consumption, reliability, scalability and cost efficiency. The resource allocation is a difficult task to carry out in a manual way, so that; we go for the task scheduling set of rules to allocate a task.

## MODELS OF CLOUD

The models are of three types available,

### Public:

The model described as their cloud computing for the atmosphere that should be controlled via way of means of an organization supplying to another organization services. This can be provided as for a service through the web internet for their particular users and also for the software organizations. The main of the advantage of this model is to provide large scale storage. The authorized protection and confined configurations made the customers of this version to

share the identical infrastructure pool which may be supplied through the service of the provider.

#### **Private:**

The model is used in a cloud for the computing environment exclusively which can be developed for a particular for the company to do a assignment or to the software development. This needs a policy of authentication to host the cloud applications to ensure their system control and security. In additional to that, it is not only generated for a specific project but also for the external party also to provide to the cloud for their service.

#### **Hybrid:**

The model is used in a cloud for the computing environment which is the mixture of both private- and the public- cloud for their advantageous purpose. This can be done by using the separate set of rules which can be switch between the two environments like public and the private cloud.

#### **Services:**

**Infrastructure- as- a- service (IaaS):** It make the user to use their storage or computational units to access remotely by the internet. It can be done by a demand-based basis by the service required by the user. E.g:- Amazon/- Web Service, Microsoft/- Azure.

**Platform- as- a- Service\_ (PaaS):** It allows the user to create the web applications quickly with the permissions provided by the maintenance and purchase of the system infrastructure and software. Eg:- Google App Engine.

**Software- as- a- service\_ (SaaS):** It lets in the customers to attain an software license for any user, both as an on-call for carrier or via Internet subscription. In a easy manner, it may be rented to be used in a pay-as-you-pass manner as an alternative of purchasing the specified software. Example:- Salesforce, Cisco WebEx.

## **CLOUD COMPUTING TOOLS**

Cloud offerings at some point of a community are used as efficient, organizational-pr based totally definitely business solutions. Various cloud computing tools, alongside facet Eucalyptus, Open Nebula, Nimbus, Openstack, etc., are to be had in which all of them have extraordinary deployment strategies. Cloud computing load balancing is described because of the truth the manner of meting out workload and computing reasssets inner a networked cloud computing environment. It permits an business enterprise employer to manipulate packages or workload dreams on a project-via way of technique of-project basis, via way of technique of allocating reasssets at the networks a few of the severa computer systems or via servers.

### **TASK- SCHEDULING**

The process of task scheduling takes place with the virtual machines which are restricting the task to perform on the task based operation. The scheduler gets the data from the server or request manager, after that, the scheduler decides to assign each tasks for their corresponding virtual machine.

## **II.LITERATURE SURVEY**

[1], The increasingly more tremendous software program of Cloud Computing allows the association of ten loads of

programs in shared environments. Thus, the QoS requirements of numerous severa programs meeting withinside the form of shared beneficial resource. The infrastructure has end up a actual experiment, specifically due to the fact the tendencies and workload of programs assessment widely over the time. This paper gives the uncertain system that lets in you to abuse the style of online QoS wakeful adaptive mission allocation schemes, and such schemes were designed to match. These are the measurement of pushed set of s that uses the reinforcement learning. A "sensible" allocation set of s that assigns obligations to sub-systems which is probably decided to supply a lesser reaction time. Then, the set of s separates the mission arrival circulate sub-streams which expenses from hosts' processing capabilities. All of those schemes are associated thru measurements among themselves. The sincere round-robin scheduler with those experimental test-beds some of the homogenous and heterogeneous hosts having unique processing capacities.

[2], Cloud computing is turning into an an increasing number of favorite paradigm that provides the excessive overall performance computing assets over the net to get to the bottom of the large-scale scientific problems, however nevertheless it is diverse demanding situations that require to be addressed to execute scientific work\_flows. The goal of studies particularly targeted at the reducing completing time (makespan) or minimization of cost whilst assembly the requirements of provider requirement. However, maximum of them do not take into account the crucial function of cloud and primary issues, like virtual machines (VMs) overall performance version and acquisition delay. In this paper, we advise a meta-heuristic value powerful genetic set of s that reduces the execution value of the work\_ow whilst assembly the closing date in cloud computing environment. We expand a unique schemes for the encoding, populace initialization, crossover, and the mutations operators of genetic set of s. Our software considers all of the crucial traits of the cloud and additionally the VM overall performance version and the purchase delay. Performance assessment on a few famous scientific work\_ows, like Montage, CyberShake, LIGO, and Epigenomics of diverse length well-knownshows that our proposed set of s plays higher than the existing present day set of rules.

[3], Coordinated scheduling is the efficient aid allocation approach which hired to beautify the throughput, usage, and power performance of radio networks. This utility concentrations at the coordinated scheduling hassle for cloud radio get admission to community (CRAN). Mainly, we hold in thoughts the communication path way of a CRAN in which a vital cloud plays the assigning and synchronization of dispatching sachet at some stage in the bottom stations (BSs). For every BS, the transmit body includes numerous time/frequency slots referred to as beneficial RBs. We devise an enhancement hassle for connected clients to BS alliance and beneficial share in the midst of an goal to maximise the general inter connected systems usage below realistic community restraints. The hassle is connective and a react of the type of yank are frequently received through acting an exhaustive searching for the feasible users-to-BSs distribution that satisfy the inter connected system restraints. The dimensions for the seek of vicinity will increase

logarithmically with the quantity of users, BSs, and RBs, therefore this technique is exorbitant for networks of sensible range.

[4], Suggests a heuristic method that co-ordinates the changed analytic hierarchy process (MAHP), longest predicted processing time pre-emption (LEPT), bandwidth conscious divisible scheduling (BATS) + BAR optimization and divide-and-conquer techniques to carry out challenge scheduling and aid allocation. In this approach, each challenge is processed as in advance than its real allocation to the cloud assets the usage of a MAHP process. The mixed BATS and BAR optimization technique is used to allocate the resources that it considers the bandwidth and load of the cloud assets as constraints. In addition, proposed device pre-empt resource in depth tasks using LEPT pre-emption. Divide and conquer approach is used to enhance the overall performance of a proposed device. It turned into experimentally proved thru assessment with the IDEA and Bandwidth Aware Divisible Scheduling set of rules, in which the reaction time and the turnaround time are used as a overall performance metrics.

[5], proposes an power intake optimization version for task scheduling, and proposes a green clonal scheduling optimization set of s through taking gain of clonal operator of immune set of s. The experimental end result indicates the proposed machine set of s now no longer most effectively reduce the execution time and additionally offers the power intake. This can attain the resource load balancing, therefore correctly enhance the resource usage and the scheduling efficiency.

[6], shows a web cloud task scheduling primarily based on the load balancing and the virtual system adaptive fault tolerance uses the ant colony set of s. The fundamental help of this work is that load balancing issue is delivered to the device to tolerate the faults through tacking the selection on the idea of the reliability of the virtual machines in the scheduling process. Experimental outcomes display that the destiny set of s is carried out higher load balance than the Modified Ant Colony Optimization (MACO) and the Join-shortest-queue (JSQ) set of rules.

[7], Proposes a method based at the two-stage method to boom the undertaking scheduling overall performance and to lower thenon-affordable undertaking allocation in clouds. At the primary degree, a process classifier stimulated via way of means of a Bayes classifier’s layout precept is just too applied the classify undertaking primarily based totally on thehistorical scheduling data. A positive variety of digital machines (VMs) of the different sorts are thus created. It saves the time of making VMs in the course of undertaking scheduling. At the second one degree, the tasks are matched with the concrete VMs vigorously. Dynamic task scheduling set of rules are proposed for that reason. Experimental outcomes illustrate that they could successfully enhance the cloud’s scheduling overall performance and reap the load balancing of the cloud assets in contrast with the cutting-edge methods.

[8], Cloud era is an appealing infrastructure that offers customers with an nearly countless on-call for computational potential using a pay-in step with-use method, it provides

information centers to boom power and to the financial savings via adopting a virtualized beneficial useful resource distributing the model. The sources consisting of graphical processing units, have now no longer been absolutely tailored in this . generally computing on dispensation units is turning into increasingly large platforms, cloud companies loss of exibility to control accelerators, due to prolonged use of PCI passthrough strategies to connect GPUs to digital machines (VMs).To this cause the author design, develop, and observe a provider that offers a entire control of cloud GPUs in open cloud platforms. Here the solution allows an powerful, anonymous, and obvious get proper of access to from VMs to cGPUs which can be formerly scheduled and assigned via way of means of manner of a entire useful resource supervisor, deliberating new GPU choice guidelines and networking modes primarily based totally at the locality of the substantial accelerators and the uniqueness even as having access. This clean-to-adopt device improves the beneficial useful source accessibility through outstanding cGPUs layout for the user. Even as shade businesses are obtain a utilization to provide more aggressive offerings. The utilization results in a ongoing cloud backdrop showcase that the answer bring in a sincerely void overhead withinside the formation of Virtualmachines.even this mechanism does not provide the effective use, but the author says that it serves the more job requests in the specified period.

[9] with the development modern day cloud computing, the coexistence brand new a couple of cloud carrier providers seems inside the c rrent cloud marketplace. brand new heterogeneous instance types, distinctive bandwidths and diverse charge models amongst more than one clouds, it is a tough issue to time table a cut-off date-limited clinical workflow throughout a couple of clouds. Present studies in work- flow scheduling are commonly within the usual distributedcomputing surroundings and some primal contributions are made in the cloud atmosphere. The paper concentrate on a scheduling approach for a cut-off date restrained clinical workflow across a couple of clouds. so that it will reduce the execution fee cutting-edge the workflow whilst assembly its closing date, our approach latest the discreteparticle swarm optimization method, and factor crossover operator , randomly single point mutation operator on the geneticalgorithm. The method enhance the concert for each computed value & facts switch cost throughout compound clouds. Here The workflows could be evaluated by this approach to give the trial results to show that its good performs.

[10], Proposes Multi Queue (MQ) scheduling set of s to enhance the overall performance of the system. This scheduling set of s triumph over the downside of the prevailing Round Robin and Weighted Round Robin set of rules. Simulation effects of Multi Queue (MQ) scheduling set of s suggests that it has a higher overall performance than a Weighted Round Robin (WRR) set of rules and the exiting Round Robin (RR).

### III. COMPARITIVE ANALYSIS

Title	Techniques & Mechanisms	Parameter Analysis	Future Work
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The Adaptive-- Dispatching-- of the Tasks- in the Cloud	Sensible for the decision-- set of rules	Task allocation time, task scheduling, Round Robin	Build an <b>online dimension</b> and <b>version</b> driven allocation <b>set of s</b> that exploiting measurements of the arrival and <b>provider facts</b> at <b>every</b> of the hosts
The Cost—Effective-- of the Genetic-- Set of rules--for the Workflow-- Scheduling- in Cloud- Deadline- Constraint	Meta-- heuristic-- cost-- effective genetic set of rules	<b>useful resource</b> provisioning, scheduling, <b>quality</b> of service .	VM s to execute <b>tasks</b> of the work_flow <b>which are</b> deployed in <b>unique areas</b> and their <b>records switch</b> costs <b>among unique records</b> centers
The Efficient-- Joint—User-- Association-- and the Resource -- Allocation- for Cloud-- RAN	Greedy- set of rules	Coordinated Scheduling, optimal scheduling	coordinated scheduling multicloud
The Task—scheduling-- and the resource-- allocation-- in the cloud-computing-- using-- a-- heuristic-- approach	Heuristic- approach:(MAHP + BATS + BAR + LEPT)	Turnaround time,Response time,Utilization of CPU, memory and bandwidth	Further improving the turn around time and Response time
The Parallel-- Task-- Scheduling- Optimization-- Set of rules-- Based on the Clonal- Operator in a Green- Cloud- Computing	Green- clonal scheduling optimization set of rules	Execution time, Energy consumption, Resource utilization.	Optimize the energy consumption, <b>layout</b> the dynamic adaptive <b>challenge</b> scheduling <b>set of s this is extra efficient</b> and reasonable.
Cloud Computing Online Scheduling	Proposed Ant Set of rules.	Make span, Load balancing, Reliability, Fault tolerance	Replication of Tasks factor is considered.
Dynamic-- Cloud-- Task-- Scheduling-- Based- on a Two—Stage--Strategy	stage task scheduling framework	Makespan, Failure rate , utilization rate & waiting time	Lower the energy usage while ensuring the service quality
A Service-- to Cloudify-- and Schedule-- G.P.Us	platform virtualization	GPU resource utilization	Schedule the access to physical GPU from VMs
The Cost-- Driven—Scheduling-- for the Deadline-- Based the Workflow--- Across a Multiple-Clouds	Workflow-- for the scheduling, deadline-constraints	Completion time, cost optimization	Improve our set of rules to address the extra work flows
The Scheduling-- of-- the Heterogeneous-- tasks-- in the cloud --computing using Multi-Queue (M/Q)-- Approach	Multi Queue (MQ) taskscheduling algorithm	Makespan and the Average resource utilization	incorporate with the MinMin algorithm

#### IV. RELATED WORK

The heuristic techniques that coordinates with: A changed analytic hierarchy process , a longest predicted processing time preemption (LEPT), a bandwidth aware divisible scheduling (B\_A\_T\_S) with B\_A\_R optimization and a divide-conquer to perform task scheduling and aid allocation. In this approach, each undertaking is processed as a lot in advance than its real allocation to the cloud assets the use of a MAHP process. The aggregate of BATs and BAR

optimization approach is used to allocate the assets. It might take into account the bandwidth and cargo of the cloud assets as constraints. In additional, it additionally offers the aid extensive responsibilities the use of LEPT preemption. Divide and triumph over approach is used to enhance the overall performance of a proposed system. It became experimentally proved thru contrast with the IDEA and Bandwidth Aware Divisible Scheduling set of policies, wherein the reaction time and the turnaround time are used as a overall performance metrics [4]. An online cloud undertaking scheduling primarily based totally on the load

balancing and the digital tool adaptive fault tolerance using ant colony set of rules. The most important help of this task is that load balancing element is introduced to the tool to tolerate the faults through tacking the choice on the basis of the reliability.

## V. RESULT ANALYSIS

The set of rules are compared in the list of experiments which involved round robin and hierarchy process. Cloudsim can be used as a model for data centers, host, service brokers and scheduler and allocation of tasks in a large scaled at the cloud platform. In the result of experiment, hierarchy can execute the task in the lower response time comparing with the round robin method. It can be achieved because of ranking the task. While ranking, the task can be scheduled in the task queue for the execution.

**Makespan:** The total time taken for the tasks scheduling and the task execution time is taken as a makespan. The makespan is low in the proposed system because of using the AHP method.

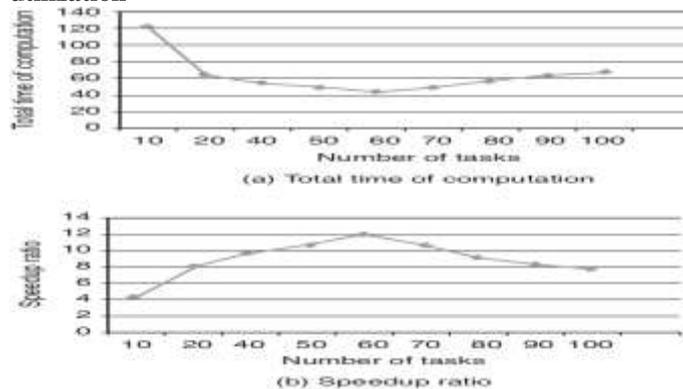
**Resource Utilization in average :** It can be consummated by the complete utilization of the each resource which is enclosed in the cloud platform. For the improved performance of cloud, the average utilization of the resource have to be high in ratio.

Number of task	Round Robin	AHP
50	21.72	19.91
100	21.72	19.94
200	21.72	20.08
300	21.72	20.08

**Table 1: Number of task with execution time**

Number of tasks	Round Robin	AHP
50	35.43	39.49
100	35.46	39.56
200	35.48	39.61
300	35.49	39.59

**Table 2: Number of task with the average resource utilization**



**Figure 1: Execution time and Speedup ratio**

## VI. CONCLUSION

Task Scheduling takes part a significant task in enhancing cloud computing performance. This paper reviewed set of rules, techniques used for scheduling a task and analysis the parameter which can be used in cloud computing for an existing task scheduling mechanisms. Major papers reviewed about the tasks scheduling set of rules based on makespan, cost, priority, energy consumption and resource utilization. Considering this survey my work will be related to schedule the task by implementing a hybrid set of rules. In further work, the total time and reply time will be improved by using the effective scheduling set of rules. The future experiment will also help in improving the maximum exploitation result for the computing resources.

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